If you are choosing Minecrafters...READ before signing up!

You will be working as teams to complete one of three building challenges this week. If you have chosen this group, you have chosen to be on task and build only what is asked during this activity. Choosing to be off task, deface or destroy another player's creation, or otherwise disrespectful behavior on Minecraft will result in loss of choices during this activity.

> We are in Creative Mode/Peaceful Play.
>
> We are creating.
> We are not spawning aimlessly to kill off said spawned items.
>
> We are working together.
> We are not running off to some corner and doing your own thing.
>
> We are respectful.
> Account information will not be shared, stolen, or hacked.
>
> We are following directions.
> We remain on task, completing items for our team.

In order for everyone to participate, non-account holders will be partnered with someone who has an account. This means at least half of the people signing up must have an account. Account holders will be guaranteed a spot in this activity. If too many non-account holders sign up...some will have to go to another choice-either Watercolors or Four Square.

The teams/tasks you may choose from:

Creating a Village
This group will be working together to build a village. Homes, other buildings of various sorts, gardens, landscaping, roads, and other items are to be created in this group. Keep the village in one area...we are building ONE village not several.

Creating Pixel Art and other Sculptures for an Outdoor Art Park
This group will be creating an outdoor Art Park outside of the village area. Various forms of pixel art and 3D Sculptures may be created for this Art Park. Walking paths, signage, lighting and other landscaping is also needed.

Creating a Challenge Course
This group will be working together to create an Obstacle Challenge Course outside of the village area. Individual challenges must be near one another and the flow from one to the next must be obvious. Parkour, Mazes, and other ideas are options. The goal is to make it fun, not frustrating. When the course is finished, a fireworks finale may be created.